

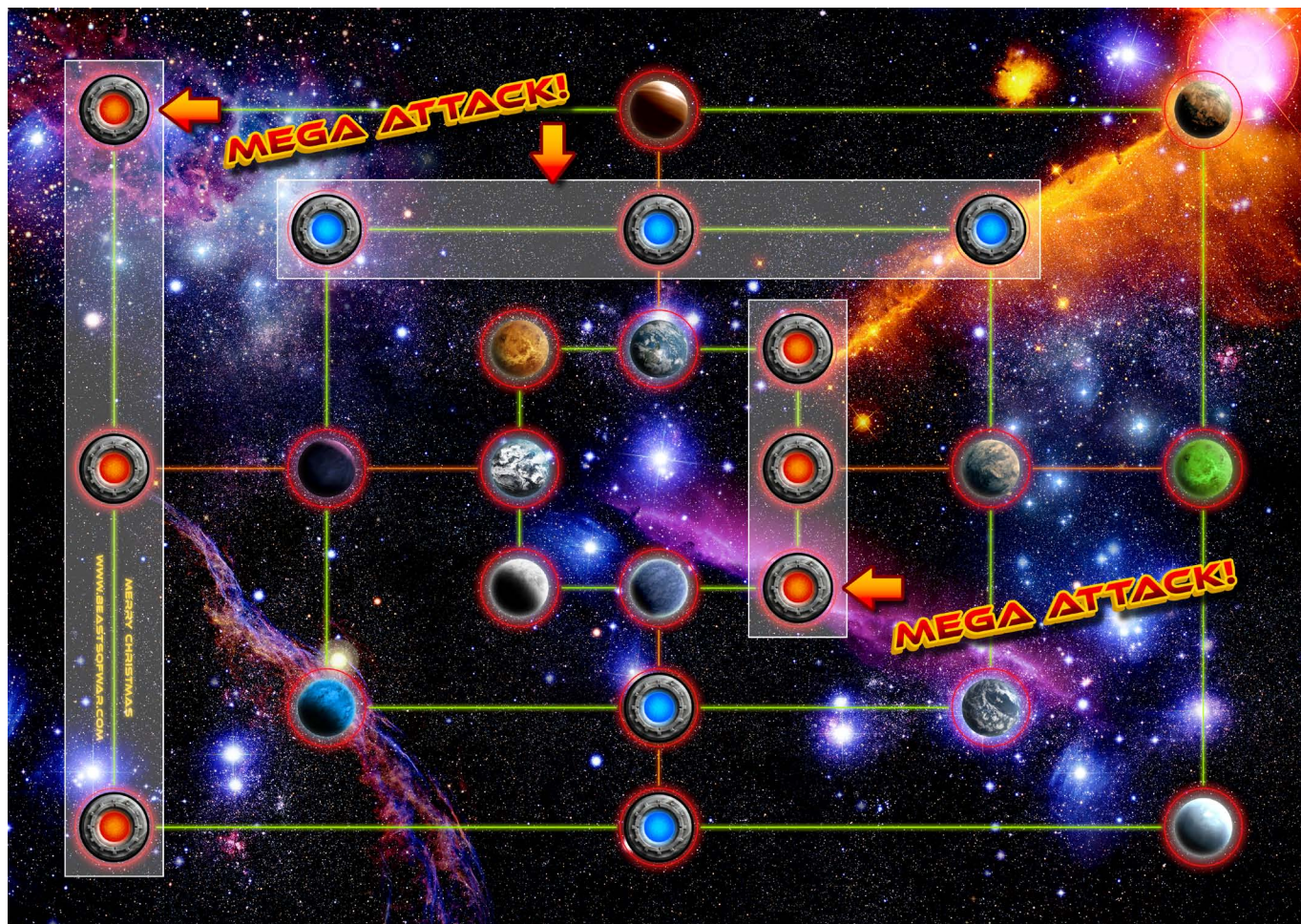
CONQUERING OVERLORDS CURSED KILLERS

SPACE MILITARY
EMPIRE GAME
MEGA ATTACK!



*Wishing most of you Happy
Blessings for your Christmass*

*A gift belonging from Beasts of Darrell
for your pleasure!*



Greetings to you who are highly flavoured may the galactic Almighty be with you as you to control a reasonably sized Galactic Empire, for your esteemed pleasure.

Magnificently your got hands on Conquering Overlords / Cursed Killers, you have now potent weapon in your hands that both attract other gamers for fun, and strike afraidness into heart with your substantial tacticle prowess!

Wield your Conuering Overlords / Cursed Killers wisely for not causing fear!

**CONQUERING
OVERLORDS**

PRIVATES



**CURSED
KILLERS**

PRIVATES



HOW TO GAME FOR FUN PLAY

Make sure to sit well, Conuering Overlords / Cursed Killers is played by people on a board by two humans who take turns against each other. Each player is now commander of a mighty army of nine privates and each start with nine different colour privates of the same color or miniatures that resemble military privates each.

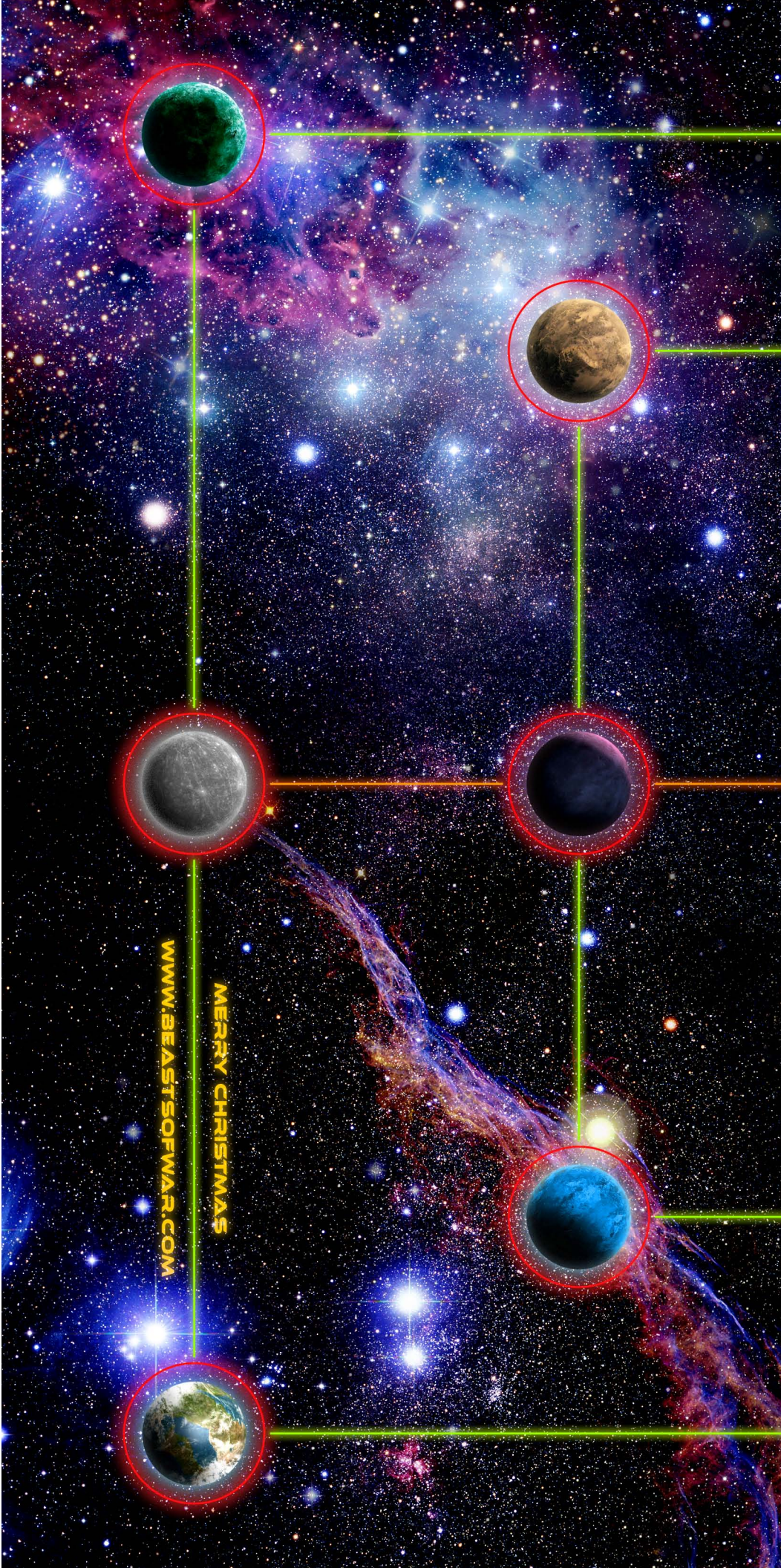
To start game, the players place their privates on any of the available circles on galactic board for mega attack. When all privates are placed in safety, the game enters second phase. Players now move their privates in players own time. A private can be moved aggressively from one circle to another along the lines with vigor. Privates can never be placed or moved to a slot that is already occupied by privates.

Whenever a player forms a MEGA ATTACK! (three straight privates in horizontal or vertigo row), they can remove any opponent's private that doesn't belong to a MEGA ATTACK! for tactical advantage. If all of the opponent's privates are within the inside of MEGA ATTACK! then exception is taken and the player can make disappear any private of belonging to opponent.

In opening phase, it possible to form two MEGA ATTACK! by placing strategically a single private in awkward for opponent position. The aggressive player still get to take away only one of the opponent's privates.

The game is declared winning by bringing my opponent to an uncomfotable state where they cannot move, or by reducing them to their only two privates.

Remember golden rule of entire game, you never to touch your opponents privates, unless you have made a MEGA ATTACK!

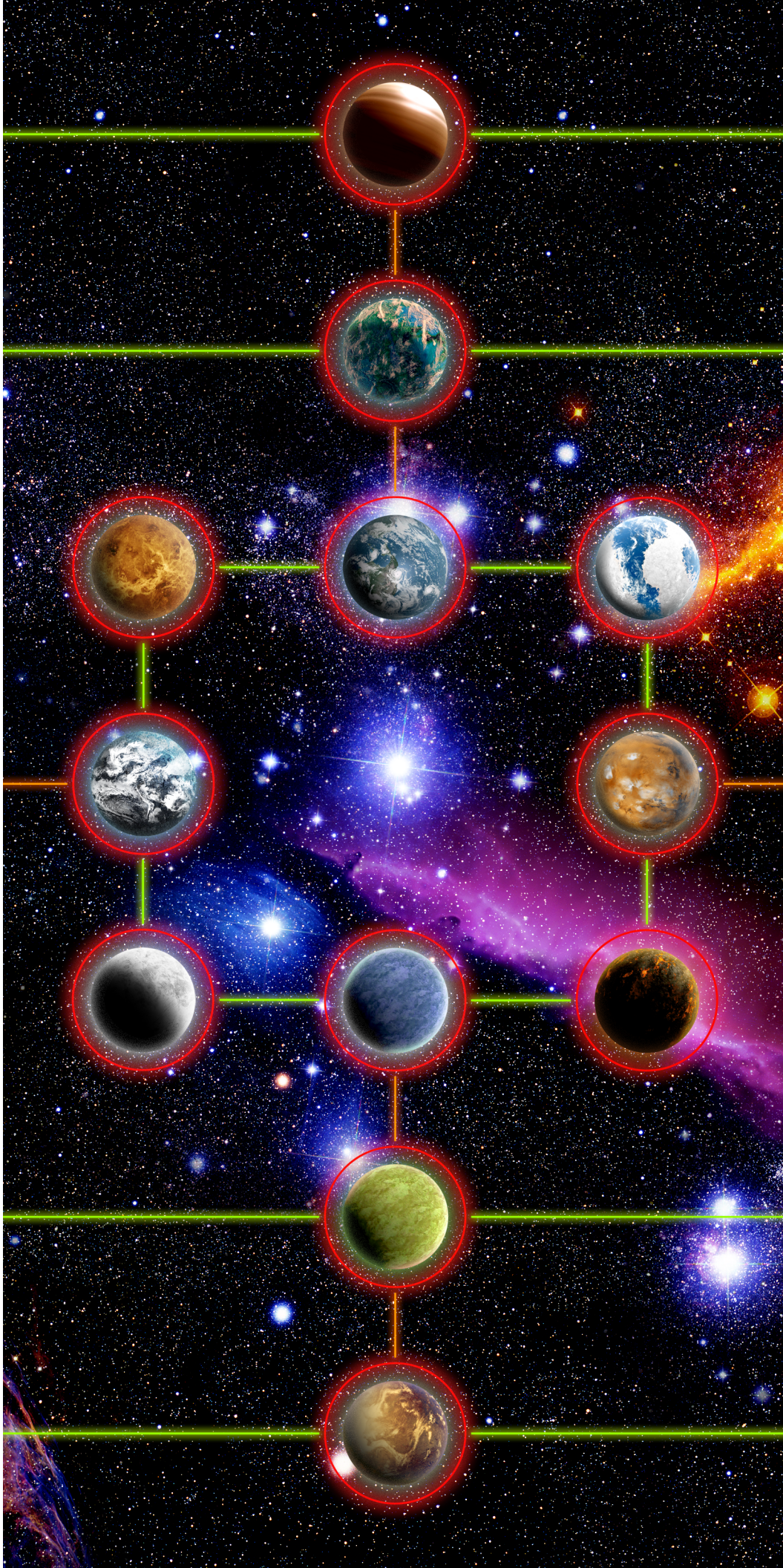


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MERRY CHRISTMAS

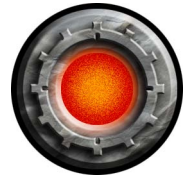
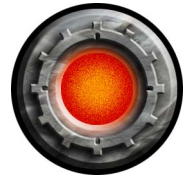
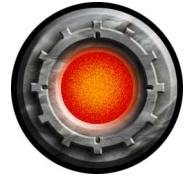
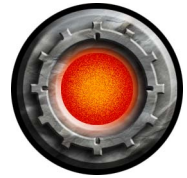
CONQUERING
OVERLORDS
PRIVATE PARTS

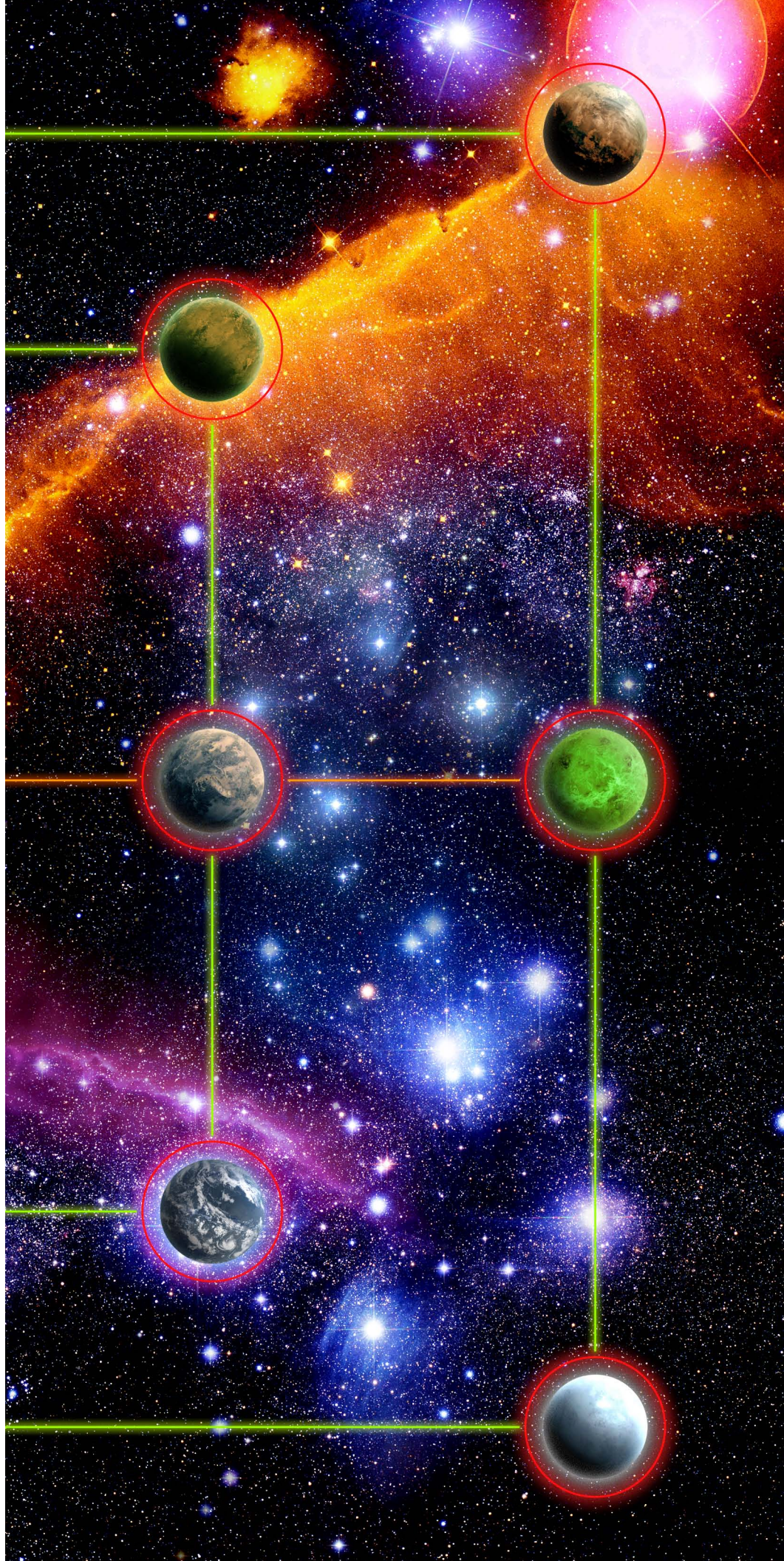




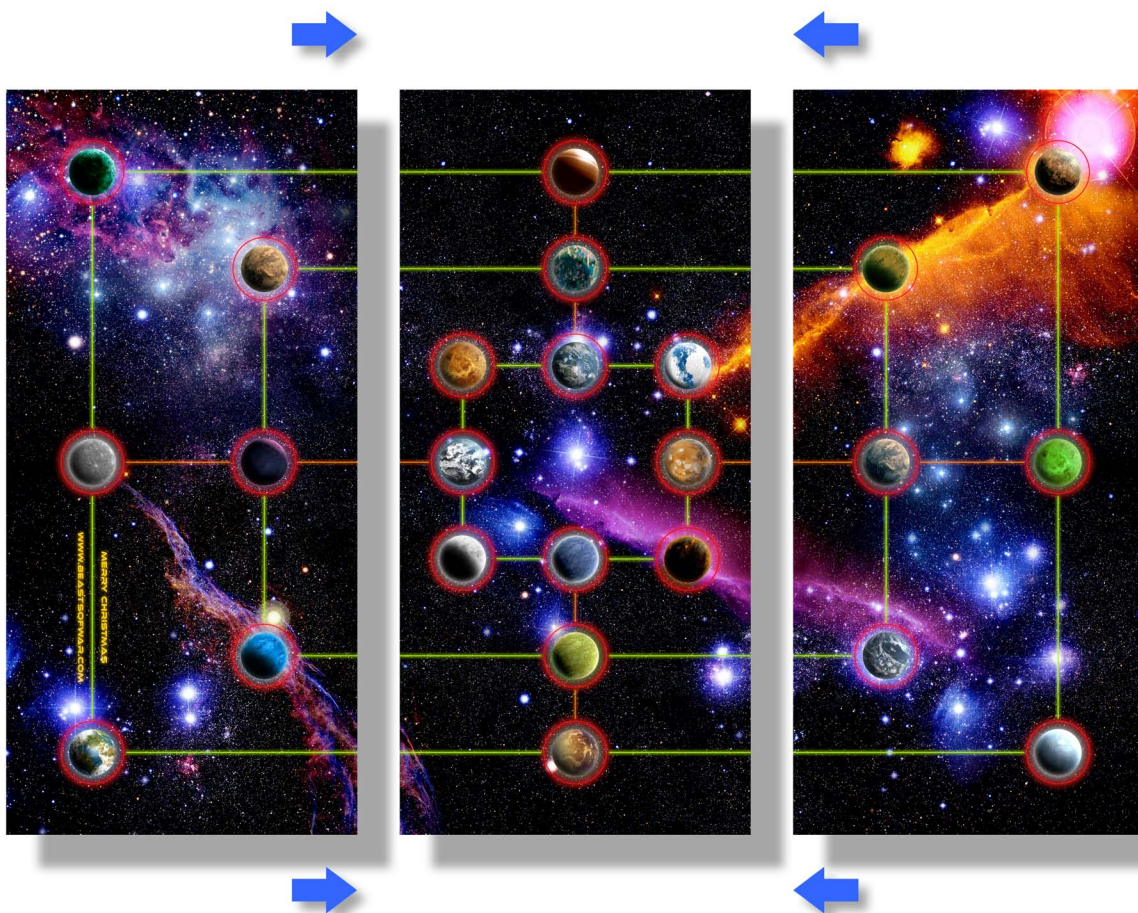
**CURSED
KILLERS**

PRIVATE PARTS





SPARE
PRIVATE PARTS



MAKE FOR FUN PLAY AREA BOARD

1. Print Bored Snegments and Players Privates Parts on Printer for color effect.
2. Remove from print paper with safety board for play.
WRNING: Adults take safety to not cutting children.
3. Three board snegmants to be joined on vertigo with aheadsieve for lines to join.
4. Show to opponent for happy face ready to play.

A not so original
game manufactured
by Expert Game
Manufacture Co.
Import Export
Limited instructed by
esteemed projection
leader Darrell of the
Beast.