

Ottoman Turkish Army 1494 to 1595 AD

Unit	Unit Type	Weapon	Hand to Hand	Shooting	Morale	Stamina	Special	# of units	Points
Sipahis of the Porte	Heavy Horse	Lance, Sword, Bow	8	1	3+	4	Elite 4+, Heavy Cavalry +1	1-6	65
Timariot Sipahis	Horse	Sword, Spear, Bow (Lance)	7	1	4+	3	Elite 4+ (Lance ⁱ)	1-9	46 (51)
Akincis	Light Horse Skirmishers	Sword, Bow	5	1	5+	3		1-8	32
Djanbazan ⁱⁱ	Light Horse Skirmishers	Sword, Bow	6	1	5+	3	Fanatic	Up to 2 Units	39
Delis	Light Horse Skirmishers	Sword, Bow (Lance)	6	1	5+	3	Fanatic (Lance)		39 (44)
Other Balkan Horse	Light Horse Skirmishers	Sword, Bow	5	1	5+	3		Up to 2 Units	32
Turkomans & Crimean Tatars	Skirmishing Light Horse	Sword, Bow	4	1	6+	3	Marauder	Up to 2 Units	36
Bedouin	Light Horse	Lance, Sword	6	-	5+	3		Up to 2 Units	32
Kurds	Horse	Lance, Sword, Bow	7	1	4+	3		Up to 2 Units	40
<i>A maximum of 4 units of Djanbazan, Delis, Balkan Horse, Turkomans, Crimean Tartars, Bedouin and Kurds can be used</i>									
Janissaries	Infantry Battle Line	Bow or Arquebus, Sword	5	2	4+	3	Elite 4+, Swordsmen (Fanatic ⁱⁱⁱ)	1-6 units	41 (45) +2 points if bow armed
Azab Archers	Infantry Battle Line	Bow, Axes	3	2	5+	3	Militia, Untested	1-6 units	24
Janissary Sharpshooters	Skirmish Skirmishers	Musket, Sword	3	1	4+	3	Elite 4+, Swordsmen	Up to 1 unit	39
Azab Arquebusiers	Infantry Battle Line	Arquebus, Sword	3	2	5+	3	Militia, Untested	Up to 1 Unit	22
Poorly Equipped Levies	Infantry Warband	Mixed (thrown weapons)	2	1	6+	2	Militia	Up to 2 units	12
Balkan Voynuks	Infantry Battle Line	Two-handed Weapon	5	-	4+	3		Up to 1 unit	31

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Heavy Field	Ordinance	Heavy Gun	1	3-2-1	5+	2		2-8 (max 4 of either type)	25
Medium Field	Ordinance	Medium Gun	1	3-2-1	5+	2			21
Field Defences	Field Fortifications	Wagons, ditches, stakes, chained guns and tethered camels							

ⁱ Up to ½ units fielded can be lance armed

ⁱⁱ Djanbazan “daredevils” were the elite of the Akinjis.

ⁱⁱⁱ Up to three units can be Guard Janissaries and gain the Fanatic ability