

DARKSTAR STARSHIP CIC / TACTICAL OPS CONTROL SHEET

Ship Name:

Captain:

Ship Class: *Clarino Class (Navy Config)*

Ship Type: *Escort Destroyer*

Status:

Points:

Thrust: *5*

CIC (+/-) *+1*

Mass: *55,690 tons* Cargo: *300 tons* Crew / Passengers: *288 officers and men, 15 passengers* Darkstar Wave: *10th*

Range Table	0-1	2-3	4-6	7-10	11-15	16-20	21+
Base To-Hit	11	10	9	8	7	6	5
Template	OK	OK	-1	-2	-3	-4	-5

Cost to Turn	Vel 0 = 0	Vel 3 = 1	Vel 6 = 2	Vel 9 = 3	Vel 12 = 4	Vel 15 = 5
	Vel 1 = 0	Vel 4 = 1	Vel 7 = 2	Vel 10 = 3	Vel 13 = 4	Vel 16 = 5
	Vel 2 = 0	Vel 5 = 1	Vel 8 = 2	Vel 11 = 3	Vel 14 = 4	Vel 17 = 5

MAIN ARMAMENT		
NO.	TYPE	MOUNT
2 (+1)	5 GW Rail Guns (Block 2,2,1,1,0,0,0)	Bow
2 (+1)	5 GW Rail Guns (Block 2,2,1,1,0,0,0)	P Bw
2 (+1)	5 GW Rail Guns (Block 2,2,1,1,0,0,0)	S Bw
2 (+1)	5 GW Rail Guns (Block 2,2,1,1,0,0,0)	Stern
1 (+1)	6 MgKv Laser (Beam 2,2,2,1,1,1,0)	Bow
1 (+1)	6 MgKv Laser (Beam 2,2,2,1,1,1,0)	Stern
3 (+1)	Class IV Torp (Torp 4)	P Bw
3 (+1)	Class IV Torp (Torp 4)	S Bw

SECONDARY ARMAMENT		
NO.	TYPE	MOUNT
6	20mm Mass Driver Array	Bow
4	40mm Mass Driver Array	P Bow
4	40mm Mass Driver Array	S Bow
4	40mm Mass Driver Array	P Quarter
4	40mm Mass Driver Array	S Quarter
8	40mm Mass Driver Array	Stern
0		
0		

SMALL CRAFT / MARINES		
NO.	TYPE	HANGAR
2	Scouts	Bow
1	Cutter	Aft
20	Marines	P Tp Bay
20	Marines	S Tp Bay

PB SHD

4

BOW SHD

4

SB SHD

4

STATUS (DMG'D SYSTEMS)	
Extra Maneuver Cost:	
Sensor Dmg:	
Core Boxes Hit:	%
Init Penalties:	
Thrust Reduction:	
Critical Boxes Hit:	%

Captain / Crew Bonuses

MASS DRIVERS

23 (+1)

19 - 16 - 12 - 8 - 4

1 2 3 4

SNSR	MNVR	NAV SHLD	F MS DRVR
SHLDS	FW HNGR		F CRGO

1		SNSR	P HANGAR	BOW WPNS	BOW WPNS	S HANGAR	SNSR	1
2		MNVR	PB WPNS			SB WPNS	MNVR	2
3		P CRGO	PB WPNS	MAGZN		SB WPNS	S CRGO	3
4		PB MS DRVR	SHLDS	OFF QTR	BRIDGE	OFF QTR	SHLDS	SB MS DRVR
1		SNSR	ENL QTR	DSTR CM/NV	LF SP MED	ENL QTR	SNSR	1
2		MNVR	PQ WPNS	AFT HNGR		SQ WPNS	MNVR	2
3		CREW FAC	TRP BAY	AFT WPNS	REACT	REACT	AFT WPNS	TRP BAY
4		PQ MS DRVR	SHLDS				SHLDS	SQ MS DRVR

SHLDS	ENGN	ENGN	A CARGO
A MS DRVR			SNSR

1 2 3 4



PQ SHD

4

AFT SHD

4

SQ SHD

4

ENGINEERING		
TURN	VEL	INIT
1		
2		
3		
4		
5		
6		
7		
8		
9		
10		

Power Plant Type	Advanced
Base Scenario Cost	48
Aerospace Group Cost	2
Campaign Modifiers	
FINAL SCENARIO COST	50

DARKSTAR STARSHIP CIC / TACTICAL OPS CONTROL SHEET

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 Captain:

Ship Class: *Clarino Class (USAG Config)*
 Ship Type: Escort Destroyer

Status:
 Points:

Thrust: 5
 CIC (+/-) +1

Mass: 55,022 tons Cargo: 300 tons Crew / Passengers: 289 officers and men, 15 passengers Darkstar Wave: 11th

Range Table	0-1	2-3	4-6	7-10	11-15	16-20	21+
Base To-Hit	11	10	9	8	7	6	5
Template	OK	OK	-1	-2	-3	-4	-5

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4	40mm Mass Driver Array	P Quarter
4	40mm Mass Driver Array	S Quarter
8	40mm Mass Driver Array	Stern
0		
0		

SMALL CRAFT / MARINES		
NO.	TYPE	HANGAR
2	Scouts	Bow
1	Cutter	Aft
1	Launch	Bow
20	Marines	P Tp Bay
20	Marines	S Tp Bay

PB SHD
4

BOW SHD
4

SB SHD
4

STATUS (DMG'D SYSTEMS)
 Extra Maneuver Cost:
 Sensor Dmg:
 Core Boxes Hit: %
 Init Penalties:
 Thrust Reduction:
 Critical Boxes Hit: %

Captain / Crew Bonuses

MASS DRIVERS
23 (+1)
 19 - 16 - 12 - 8 - 4

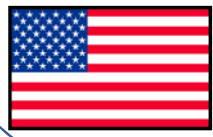
1	2	3	4

SNSR	MNVR	NAV SHLD	F MS DRVR
SHLDS	FW HNGR		F CRGO

1		SNSR	P HANGAR	BOW WPNS	BOW WPNS	S HANGAR	SNSR	1	
2		MNVR	PB WPNS			SB WPNS	MNVR	2	
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2		MNVR	PQ WPNS	AFT HNGR		SQ WPNS	MNVR	2	
3		CREW FAC	TRP BAY	AFT WPNS	REACT	REACT	AFT WPNS	TRP BAY	CREW FAC
4		PQ MS DRVR	SHLDS				SHLDS	SQ MS DRVR	4

1	2	3	4
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PQ SHD
4

AFT SHD
4

SQ SHD
4

ENGINEERING		
TURN	VEL	INIT
1		
2		
3		
4		
5		
6		
7		
8		
9		
10		

Power Plant Type	Advanced
Base Scenario Cost	40
Aerospace Group Cost	2
Campaign Modifiers	
FINAL SCENARIO COST	42